# Analysis of student sampling strategies in an activity with chocolate

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#### Introduction

This project analyses the most common sampling strategies that students adopt in the Chocs and Blocks activity. By deriving sampling distributions and modelling data sets from large lecture class, the theoretical model obtained from the data sets can be compared with data obtained from simulations. The intention of this project is to aid the learning and teaching of key statistical concepts to university and high school students.

#### Chocs and Blocks Activity

The Chocs and Blocks sampling activity is designed to introduce students to statistical concepts including sampling, sampling bias and sampling distributions.

Having been presented with a tray of 100 chocolate pieces, students are asked to estimate the average weight of a piece of chocolate on the tray. Following a series of questions from students regarding the chocolate pieces, they are directed to the Chocs and Blocks website. After selecting 10 blocks on the screen, the website calculates the mean weight of the chosen blocks.

Figure 1. The Chocs and Blocks website allows students to select a sample from a population of 100 chocolate blocks. After selecting 10 blocks, the sample mean is calculated and automatically recorded on a spreadsheet.



Following many repetitions of this activity, it has been found that students consistently overestimate the mean by approximately 10 units. The actual mean of the chocolate blocks is 33.5.



Figure 2. An example dotplot of sample means, where most of the data lies to the right of the true mean.

### Methodology

The various sampling strategies adopted by students were first collated based on known strategies discussed in lectures.

For each strategy, 100,000 samples were simulated on R. The resulting sampling distributions were graphed.

With the data of 1258 individuals who had previously participated in the Chocs and Blocks activity, each sample was categorised according to its strategy. Using this, the likelihood that a student adopted a certain strategy was determined and used to create a combined sampling distribution of all strategies.

#### Results

#### Part 1: Determine most frequently used sampling strategies

Using data sets from large lecture classes along with information from post-activity discussion, the following categories were found to be the main strategies adopted by students:

- · Systematic samples selected based on location or fixed intervals of block numbers
- · Stratified samples selected by estimating proportion of block sizes in population and sampling according to estimated proportions
- · Random clicking samples selected by clicking randomly on Chocs and Blocks website
- · Random samples selected by entering block numbers into a random number generator

Further specifying these strategies, the following tree diagram was formulated



Figure 3. Common sampling strategies adopted by students

#### Part 2: Determine sampling distribution of frequently used sampling strategies

After simulating 100,000 samples of each strategy, the sampling distributions were collated onto the same graph.



Figure 4. Comparison of sampling distributions of different sampling strategies

Some strategies did not involve randomness, with a certain sample mean achieved each time the strategy was used (systematic strategies based on block numbers).

#### Part 3: Determine combined sampling distribution of all sampling strategies

The 1258 samples available from students participating in the Chocs and Blocks activity were categorised according to the most likely strategy utilised. Using these data, the likelihood of a student choosing a particular sampling strategy was estimated.



Figure 5. The likelihood that students chose a particular sampling strategy was estimated using the 1258 samples of student data available

Implementing the sampling tree above into R, 100,000 samples were generated and the sampling distributions of the sample mean, number of large blocks selected and the minimum spanning tree were graphed.

Figure 6. The sampling distribution of the sample mean incorporating all sampling strategies and their likelihoods against the theoretical distribution

ng Distribution (Combined): Number of Large Block

0 1 2 3 4 5 6 7 8 9 10

Number of Large Block

Figure 8. The sampling

spanning tree of blocks

chosen incorporating all

likelihoods

distribution of the minimum

sampling strategies and their

0.25

0.20



Figure 7. The sampling distribution of the number of large blocks chosen incorporating all sampling strategies and their likelihoods



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### Conclusion

The results obtained from the simulations and consequent sampling distributions are consistent with the observation that students consistently overestimate the true mean of the tray of chocolates.

As evident in Figure 4, the stratified sampling methods resulted in an overestimation of the mean. A sample obtained through randomly clicking chocolate blocks had a similar outcome. Furthermore, through categorizing the 1258 samples available, these sampling methods were found to be the most popular and frequently used (as depicted in Figure

Incorporating all sampling strategies and likelihoods, the combined sampling distribution of the sample mean is depicted in Figure 6. Once again, the sample mean is most frequently found to be approximately 10 units greater than the true mean (33.5).

However, in comparison to the dotplot in Figure 1, the combined sampling distribution does not have multiple peaks. Furthermore, the combined distribution peaks at a lower sample mean compared to the theoretical distribution. This is likely a result of inaccuracies of the probability estimates of a student choosing a particular sampling strategy, having been determined using a limited sample of 1258. To further refine these estimates, Bayesian inference can be used.

For future lectures and for educational purposes, the sampling strategies that most accurately estimate the mean appear to be spatial sampling and balanced stratified sampling weighted heavily towards mediumsized chocolate blocks.

#### References

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