

Simulating score distribution of vervet monkey populations using linear continuous-time branching process

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Motivation

Dominance hierarchy is common in many animal populations, including vervet monkeys (*Chlorocebus pygerythrus*). Under such conditions, a higher ranked individual gets access to more resources and mating opportunities. Female ranks depend on kinship at birth and can be later elevated or downgraded as a result of conflicts [1]. A continuous-time branching process is used to simulate the evolution of score distribution of female monkeys.

Model

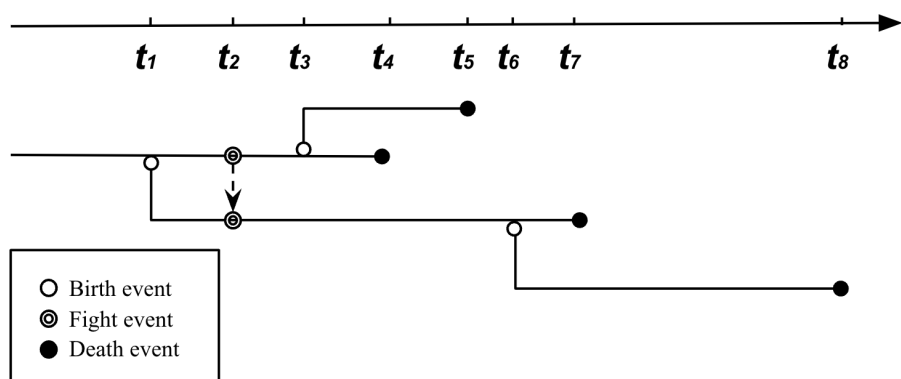


Figure 1. An illustration of the continuous-time model

Birth event:

- $\lambda_1, \lambda_2, \lambda_3$: birth rates for monkeys in rank 1 (low), 2 (mid) and 3 (high)

Death event:

- μ_1, μ_2, μ_3 : death rates for monkeys in rank 1 (low), 2 (mid) and 3 (high)

Fight event:

- ϕ_1, ϕ_2 and ϕ_3 denote the fight rates for monkeys in rank 1, 2 and 3 respectively
- A monkey initiates a fight, selected based upon the fight rates of all individuals. The opponent is then selected based on f (fighting probability) of all pairs (with the initiator) in the population.
- The outcome is modelled by a Bernoulli trial with the parameter $p_{initiator}$ (winning probability of the initiator).
- The elo-ratings* of both monkeys are updated accordingly.

$$\text{RatingDifference} = \text{RenormalisedRating}_{\text{opponent}} - \text{RenormalisedRating}_{\text{initiator}}$$

$$f = \frac{1}{1 + 10^{\text{RatingDifference}}} \quad p_{\text{initiator}} = \frac{1}{1 + 10^{\text{RatingDifference}}}$$

Elo-rating [2]:

Assumption: daughters inherit the ratings of mothers at birth

- $k = 100$ (a constant that defines the score increments after a fight)
 - p is the winning probability of the higher-rated individual
- Higher-rated individual wins:

$$\begin{aligned} \text{WinnerRating}_{\text{new}} &= \text{WinnerRating}_{\text{old}} + (1 - p) \times k \\ \text{LoserRating}_{\text{new}} &= \text{LoserRating}_{\text{old}} - (1 - p) \times k \end{aligned}$$

Lower-rated individual wins:

$$\begin{aligned} \text{WinnerRating}_{\text{new}} &= \text{WinnerRating}_{\text{old}} + p \times k \\ \text{LoserRating}_{\text{new}} &= \text{LoserRating}_{\text{old}} - p \times k \end{aligned}$$

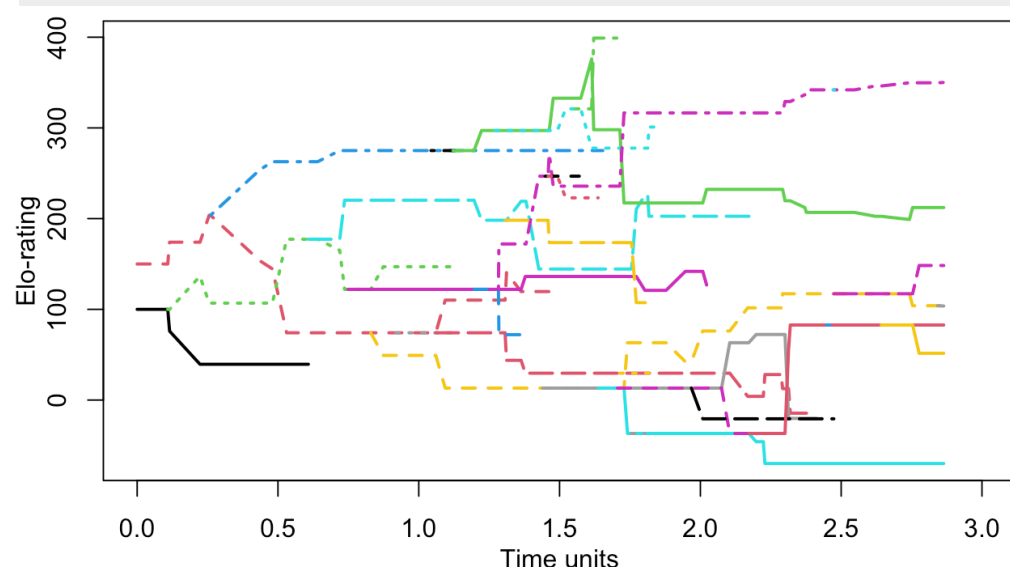


Figure 2. The evolution of elo-ratings of monkey population in a single simulation, starting population = 2, starting ratings = (100, 150), $\phi_1 = 1, \phi_2 = 2, \phi_3 = 3$

Results

Rank classification:

- Based on percentiles of elo-ratings: the top 1/3 classified as rank 3 (high), middle 1/3 as rank 2 (middle), bottom 1/3 as rank 1 (low).

Fixed parameters:

- $\lambda_1 = 1.5, \lambda_2 = 1.3, \lambda_3 = 1.8$ (extracted from dataset of vervet monkeys in South Africa since 2010)
- $\mu_1 = 1.2, \mu_2 = 1.1, \mu_3 = 1.1$ (set to achieve an almost critical model)

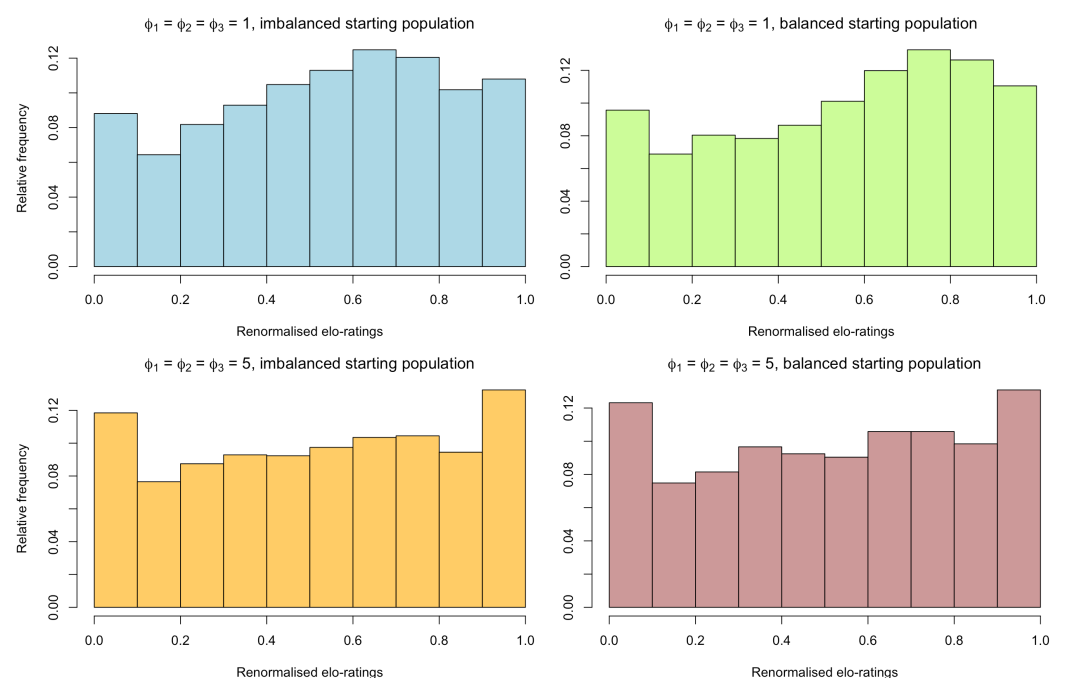


Figure 3. The distribution of elo-ratings of monkey populations with different initial configurations at the end of time unit 5, starting population = 6, of 500 simulation trials. Balanced renormalised ratings = (0, 0.2, 0.4, 0.6, 0.8, 1). Imbalanced renormalised ratings = (0, 0, 0, 0, 0, 0).

Observations:

- Generally, the scores tend towards the higher values.
- Populations with a higher fight rate tend to produce more uniformly distributed scores.
- However, the simulations end in 5 time units, meaning that long-term behaviours cannot be observed from the graphs.

Interpretation:

- Peak frequency towards the higher end: high-ranked monkeys give births to more children (born with high ratings), low fight rates enhance this pattern, given infrequent changes in scores.
- Small peaks at the extremes ($\phi_1 = \phi_2 = \phi_3 = 5$): smaller population sizes by the end of time unit 5, hence relatively more frequent ratings of 0 and 1 (since these ratings exist in every trial).

Extensions



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- To fit the model using real-life dataset to study the dynamics of population sizes.
- Introduce settings that closely mimic realistic behaviours in monkey population. E.g. fight events followed by the potential death of the loser.
- Track and compare the ratings and population sizes between different monkey families.

References

- [1] L. A. Fairbanks and M. McGuire. Age, reproductive value, and dominance-related behaviour in vervet monkey females: cross-generational influences on social relationships and reproduction. *Anim. Behav.*, 34(6):1710–1721, 1986.
- [2] C. Neumann et al. Assessing dominance hierarchies: validation and advantages of progressive evaluation with Elo-rating. *Anim. Behav.*, 82(4):911–921, 2011.